



## Lecture 3: Models and algorithms for $l_2$ - $l_0$ optimisation problems

---

**Luca Calatroni**

CR CNRS, Laboratoire I3S  
CNRS, UCA, Inria SAM, France

MIVA ERASMUS BIP PhD winter school

**Advanced methods for mathematical image analysis**

University of Bologna, IT

January 18-20 2022

# Table of contents

1. Introduction
2.  $\ell_2$ - $\ell_0$  minimisation
3. Algorithms for  $\ell_2$ - $\ell_0$  minimisation
  - Iterative Hard Thresholding
  - Greedy algorithms
4. Continuous relaxations
  - Exactness
  - Iteratively reweighted algorithms
5. Application to super-resolution microscopy

## Introduction

---

## Why $\ell_0$ ?

Many problems in signal/image processing are concerned with **sparse recovery**: compressed sensing, variable selection, source separation, learning...

$$d = Ax + n$$

- $d \in \mathbb{R}^m$ : observed data (signal processing notation)
- $x \in \mathbb{R}^n$  unknown solution to be estimated
- $A \in \mathbb{R}^{m \times n}$  observation matrix,
- **Few observations**  $y$  and **large explicative unknown variables**  $x$ , with  $m \ll n$ . Underdetermined system!  $A$  is ill-conditioned, noise is present.
- **Regularisation**: assume the signal is **sparse** by considering  $\ell_1$ -norm or  $\ell_0$  pseudo-norm constraints:

$$\|x\|_1 \leq K, \quad \|x\|_0 \leq K$$

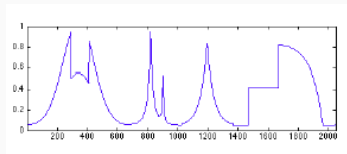
with  $\|x\|_0 := \# \{x_i, i = 1, \dots, n : x_i \neq 0\} = \sum_{i=1}^n |x_i|_0$ , with

$$|z|_0 = \begin{cases} 1 & \text{if } z \neq 0 \\ 0 & \text{if } z = 0 \end{cases}$$

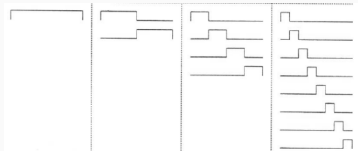
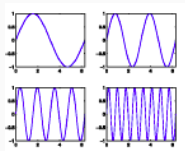
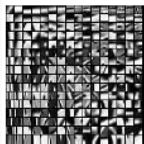
# Dictionary representation in imaging

Image are heterogeneous signals, with smooth (homogeneous) areas, edges, texture,...

Take  $d \in \mathbb{R}^m$  be a patch of an image or a signal



Each  $d$  is represented by given waveforms whose shape matches the image structure. Standard choices of  $a_i$  vectors come from Haar, smooth wavelets, sine/cosine transform...

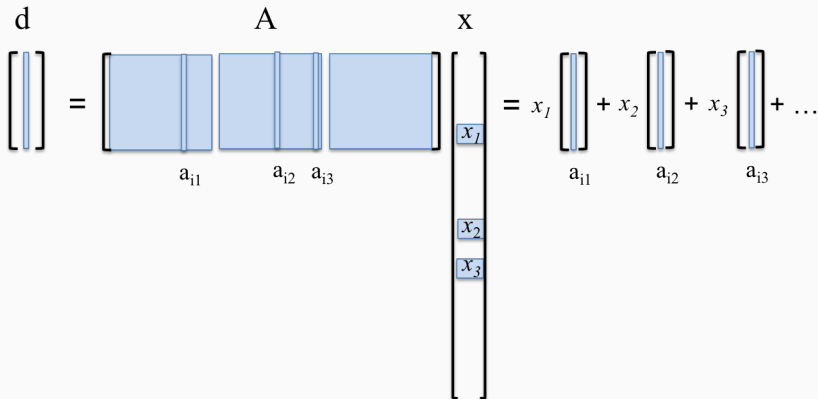


Take  $A = [a_1, \dots, a_n] \in \mathbb{R}^{m \times n}$  to be a set of normalised (basis) vectors.

# Dictionary representation in imaging

- Such  $A$  is a redundant **dictionary** (sequence of representative waveforms)
- The dictionary  $A$  is **adapted** to the signal  $d$  if  $d$  can be represented by a **few** number of vectors  $a_i$  (atoms) of  $A$ , that is  $d \approx Ax$  with  $x$  **sparse**, that is

$$\|x\|_0 \leq K, \quad K \ll n$$



# Examples in signal/image processing

## Examples

- signal is a sum of spikes, modelled by a sum of Dirac  $\sum_{r=1}^K x_r \delta_{t_r}$ .
- acquisition system is modelled as a convolution with a Gaussian function:  
 $d(\cdot) = h * \sum_{r=1}^K x_r \delta_{t_r} = \sum_{r=1}^K x_r h(\cdot - t_r)$ .

Assume that the Dirac locations  $t_r$  are on a regular grid indexed by  $i = 1, \dots, n$

$$\begin{bmatrix} \vdots \\ \vdots \\ \vdots \end{bmatrix} = \begin{bmatrix} \phantom{A} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} \begin{matrix} -t_1 \\ -t_2 \\ -t_3 \end{matrix} + \begin{bmatrix} \vdots \\ \vdots \\ \vdots \end{bmatrix}$$

$d = A x + n$

- **1D example:** Channel estimation in communications, ...
- **2D example:** Single Molecule Localisation in super-resolution microscopy

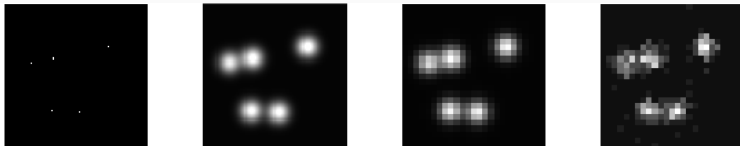
# Single Molecule Localisation in super-resolution microscopy I

SMLM idea

**Modelling:** for  $t \in \{1, \dots, T\}$ , given a blurry, undersampled and noisy image  $d_t \in \mathbb{R}^m$ , consider the problem:

$$\text{find sparse } x_t \quad \text{s.t.} \quad d_t = Ax_t + n_t, \quad \forall t \in \{1, \dots, T\}$$

$A := SH \in \mathbb{R}^{m \times n}$  with  $H \in \mathbb{R}^{n \times n}$  convolution and  $S \in \mathbb{R}^{m \times n}$  undersampling,  $n = Lm, L > 1$ .





# Single Molecule Localisation in super-resolution microscopy II

**Regularisation approach:** look for sparse solutions at each time  $t \in \{1, \dots, T\}$

$$x_t^* \in \arg \min_x \frac{1}{2} \|Ax - d_t\|^2 + \lambda \|x\|_0 + \iota_{x \geq 0}(x), \quad \lambda > 0$$

Final reconstruction obtained simply by  $x = \sum_{i=1}^T x_t^*$  (Gazagnes, Soubies, Blanc-Féraud, Schaub, '15, Lazzaretti, Calatroni, Estatico, '21)

## $l_2$ - $l_0$ minimisation

---

## $\ell_2$ - $\ell_0$ : problem forms

For  $A \in \mathbb{R}^{m \times n}$ ,  $m \leq n$  consider the following formulations:

- **Exact recovery:**

$$\hat{x} \in \arg \min_{x \in \mathbb{R}^n} \|x\|_0 \quad \text{subject to } Ax = d$$

- **Approximation problem in constrained forms** ( $\epsilon > 0, K > 0$ )

$$\hat{x} \in \arg \min_{x \in \mathbb{R}^n} \frac{1}{2} \|Ax - d\|_2^2 \quad \text{subject to } \|x\|_0 \leq K$$

$$\hat{x} \in \arg \min_{x \in \mathbb{R}^n} \|x\|_0 \quad \text{subject to } \|Ax - d\|_2^2 \leq \epsilon$$

- **Approximation problem in penalised form** ( $\lambda > 0$ )

$$\hat{x} \in \arg \min_{x \in \mathbb{R}^n} G_{\ell_0}(x) := \frac{1}{2} \|Ax - d\|_2^2 + \lambda \|x\|_0$$

- **non-continuous, non-convex** and **NP-hard** optimisation problem ([Natarajan, '95](#), [Davies et al., '97](#)): a solution cannot be verified in polynomial time w.r.t the dimension of the problem
- Non equivalent formulations
- Existence of optimal solutions and relations between formulations in [Nikolova, '16](#)
- Very active field of research in signal and image processing, and in statistics.

## How people do: $\ell_2$ - $\ell_1$ minimisation

A popular way to deal with this problem consists in considering the  $\ell_1$ -norm instead

### $\ell_2$ - $\ell_1$ problem formulations

- **Constrained formulation** ( $K > 0$ ):

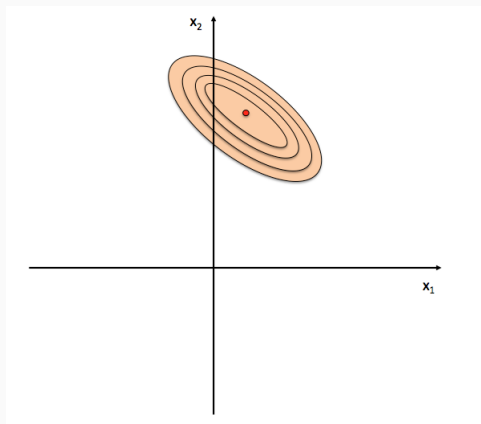
$$\hat{x} \in \arg \min_{x \in \mathbb{R}^n} \|Ax - d\|_2^2 \quad \text{subject to} \quad \|x\|_1 \leq K$$

- **Penalised formulation** ( $\lambda > 0$ ):

$$\hat{x} \in \arg \min_{x \in \mathbb{R}^n} \|Ax - d\|_2^2 + \lambda \|x\|_1$$

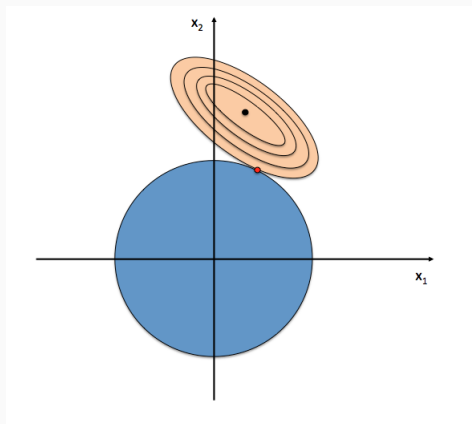
- Easier optimization problems: convex and continuous (but non smooth)  $\rightarrow$  available solvers (see **previous courses**)!
- The two formulations are equivalent
- Under some conditions involving  $A$ , solving these problems allows to find a solution of the  $\ell_2$ - $\ell_0$  problem ([Candès, Romberg, Tao, '05](#))
- They are known as **Basis Pursuit De-Noising** (BPDN) [Chen et al., '98](#), or **LASSO** ([Tibshirani, '96](#)) problems, respectively.

Standard example in  $\mathbb{R}^2$ .



Level lines of  $\|Ax - d\|_2^2$ .

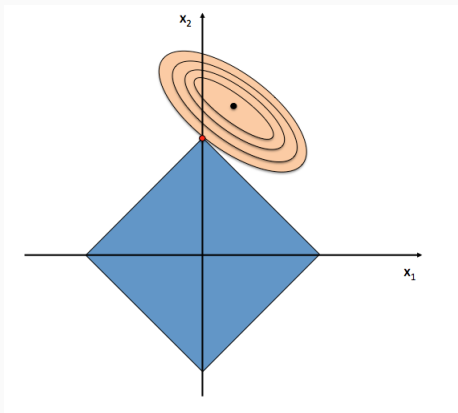
Standard example in  $\mathbb{R}^2$ .



Level lines of  $\|Ax - d\|_2^2$  with  $l_2$  constraint  $\|x\|_2 \leq K \rightarrow (x_1, x_2) \neq (0, 0)$ .

## $\ell_1$ norm promotes sparsity

Standard example in  $\mathbb{R}^2$ .



Level lines of  $\|Ax - d\|_2^2$  with  $\ell_1$  constraint  $\|x\|_1 \leq K \rightarrow x_1 = 0$ .

# Sparsity through soft-thresholding

Recall that in 1D:

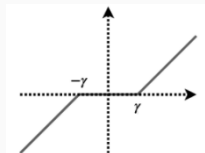
$$\hat{x} = \arg \min_{x \in \mathbb{R}} \left\{ \frac{1}{2}(d - x)^2 + \lambda|x| \right\} = \text{prox}_{\lambda|\cdot|}(d)$$

is reached at

$$\hat{x} = \mathcal{T}_\lambda(d) = \begin{cases} d - \text{sign}(d)\lambda & \text{if } |d| > \lambda \\ 0 & \text{if } |d| \leq \lambda \end{cases}$$

By, separability, this is then used for defining  $\text{prox}_{\lambda\|\cdot\|_1}(\cdot)$ .

... many zeros!



**Note:** using  $\ell_2$  norm we get instead

$$\hat{x} = \arg \min_{x \in \mathbb{R}} \left\{ \frac{1}{2}(d - x)^2 + \lambda x^2 \right\}.$$

$\hat{x} = \frac{d}{1+2\lambda}$  which is different from 0 as soon as  $d \neq 0$ .



## Algorithmic advantages in solving $\ell_2$ - $\ell_1$ problems

You now know how to solve the problem:

$$\arg \min_x \frac{1}{2} \|Ax - d\|^2 + \lambda \|x\|_1, \quad \lambda > 0$$

- ISTA (Combettes, Wajs, '05)
- FISTA (Beck, Teboulle, '09)
- If  $A$  is positive definite  $\rightarrow$  strongly convex problem, hence V-FISTA can be used (Beck, '17)

For analysis approaches, i.e. when sparsity is assumed w.r.t. to some basis  $W \in \mathbb{R}^{N \times n}$  (gradient, wavelets...)

$$\arg \min_x \frac{1}{2} \|Ax - d\|^2 + \lambda \|Wx\|_1, \quad \lambda > 0$$

you can use, e.g., ADMM (Glowinski, Marroco, '75, Boyd et al, '11).

### Compressed Sensing Theory

- A sparse signal ( $\|x\|_0 \leq K$ ) can be exactly reconstructed by solving the constrained  $\ell_1$  problem when Restricted Isometry Property (RIP) of matrix  $A$  (Donoho et al., Candès et al. '06)
  - Roughly speaking  $A$  satisfies the RIP if  $A^T A \approx Id$ .
- 
- Under RIP conditions on  $A$ ,  $\ell_0$  can be replaced by  $\ell_1$ .
  - Otherwise (frequent cases in inverse problems), the two optimisation problems give different solutions.
  - $\ell_1$  promotes sparsity but introduces biases, since in correspondence of the actual non-zeros the magnitude is lowered.
  - $\ell_0$  better promotes sparsity than  $\ell_1$  in the general case.

## Algorithms for $\ell_2$ - $\ell_0$ minimisation

---

## Algorithms for $\ell_2$ - $\ell_0$ minimisation

---

### Iterative Hard Thresholding

# Non-convex proximal gradient: iterative hard thresholding

Consider the penalised form of the problem:

$$\arg \min_{x \in \mathbb{R}^n} \frac{1}{2} \|Ax - d\|_2^2 + \lambda \|x\|_0$$

- $\frac{1}{2} \|Ax - d\|_2^2$  is  $L$ -smooth ( $L = \|A\|^2$ )
- The proximal operator of  $\|\cdot\|_0$  is the hard thresholding operator

---

**Algorithm:** Iterative hard thresholding (IHT)

---

**Input:**  $x_0 \in \mathbb{R}^n$ ,  $\tau \in (0, \frac{1}{L})$ .

**for**  $k \geq 0$  **do**

$$\begin{aligned} x_{k+1} &= \text{prox}_{\tau\lambda\|\cdot\|_0} \left( x_k - \tau A^T (Ax_k - d) \right) \\ &= \mathcal{H}_{\sqrt{2\lambda\tau}} \left( x_k - \tau A^T (Ax_k - d) \right) \end{aligned}$$

**end for**

---

- IHT converges to a critical point (in [Blumensath, Davies, '09](#) for  $\tau = 1$  and  $\|A\| < 1$ , in [Attouch et al., '13](#) general FB-type result)
- As always for non convex problems, **initialisation is crucial!** One good idea is to initialise with the solution of

$$\arg \min_{x \in \mathbb{R}^n} \frac{1}{2} \|Ax - d\|_2^2 + \lambda \|x\|_1 \quad \rightarrow \text{computed by FISTA}$$

$$\arg \min_{x \in \mathbb{R}^n} G_{\ell_0}(x) := \frac{1}{2} \|Ax - d\|_2^2 + \lambda \|x\|_0,$$

Introduce the surrogate function for all  $z \in \mathbb{R}^n$ :

$$C_{\ell_0}^S(x, z) := \frac{1}{2} \|Ax - d\|_2^2 + \lambda \|x\|_0 - \frac{1}{2} \|Ax - Az\|_2^2 + \|x - z\|_2^2$$

It can be shown that if  $\|A\| < 1$ , then  $C_{\ell_0}^S(x, z)$  majorises  $G_{\ell_0}(x)$ :

$$G_{\ell_0}(x) \leq C_{\ell_0}^S(x, z), \quad \forall z \in \mathbb{R}^n.$$

Note, moreover, that  $G_{\ell_0}(x) = C_{\ell_0}^S(x, x)$ . We can thus **optimise**  $C_{\ell_0}^S(x, z)$  **with respect to**  $x$ . We can rewrite:

$$C_{\ell_0}^S(x, z) = \frac{1}{2} \sum_{i=1}^n \left( x_i^2 - 2x_i \left( z_i + a_i^T d - a_i^T Az \right) + \lambda |x_i|_0 \right) + \frac{1}{2} (\|d\|^2 + \|z\|^2 - \|Az\|^2)$$

By treating the case  $x_i = 0$  and  $x_i \neq 0$  separately and comparing we get:

$$x = \mathcal{H}_{\sqrt{2\lambda}}(z - A^T(Az - d)), \quad \forall z$$

IHT obtained by setting  $z = x_k$  and  $x = x_{k+1}$ .

## Algorithms for $\ell_2$ - $\ell_0$ minimisation

---

### Greedy algorithms

# Greedy algorithms

**Greedy algorithms:** *matching pursuit* (MP) (Mallat et al., '93), *Orthogonal MP* (Pati et al., '93), *Orthogonal Least Squares* (OLS, Chen et al., '89), *Bayesian OMP* (Herzen et al., '10), *Single Best Replacement* (Soussen et al., '11).

## Matching Pursuit

$d \in \mathbb{R}^m$  is the signal to represent with a limited number of  $K \ll n$  of **atoms** of dictionary  $A \in \mathbb{R}^{m \times n}$ , i.e. of columns  $a_i$  of  $A$ ,  $i = 1, \dots, n$ .

$$\begin{bmatrix} | \\ | \\ | \end{bmatrix} = \begin{bmatrix} | & | & | \\ | & | & | \\ | & | & | \end{bmatrix} \begin{bmatrix} | \\ | \\ | \end{bmatrix} = x_1 \begin{bmatrix} | \\ | \\ | \end{bmatrix} + x_2 \begin{bmatrix} | \\ | \\ | \end{bmatrix} + x_3 \begin{bmatrix} | \\ | \\ | \end{bmatrix} + \dots$$

The diagram shows the signal  $d$  as a vertical vector of three boxes. This is equal to the product of the dictionary matrix  $A$  and the coefficient vector  $x$ . The matrix  $A$  is represented as a horizontal row of three columns, labeled  $a_{11}$ ,  $a_{12}$ , and  $a_{13}$ . The coefficient vector  $x$  is a vertical vector with three entries,  $x_1$ ,  $x_2$ , and  $x_3$ . The equation is shown as  $d = Ax = x_1 a_{11} + x_2 a_{12} + x_3 a_{13} + \dots$

MP considers the constrained formulation:

$$\arg \min_{x \in \mathbb{R}^n} \|Ax - d\|^2, \quad \text{subject to} \quad \|x\|_0 \leq K$$

and try to add **one component at a time**.



## Matching pursuit: main ideas

**Assumption:**  $A$  has unit column norms, i.e.  $\|a_i\| = 1$  for all  $i = 1, \dots, n$ .

---

**Algorithm:** Matching pursuit

---

**Input:**  $A$  s.t.  $\|a_i\| = 1$ ,  $d$ ,  $K \ll n$ .

**Initialise:**  $r_0 = d$ ,  $\sigma_0 = \emptyset$ ,  $x_0 = 0$ .

**while**  $\#\sigma_k \leq K$  **do**

$$i_k = \arg \max_{j \in \{1, \dots, n\}} |\langle r_k, a_j \rangle|$$

$$\sigma_{k+1} = \sigma_k \cup \{i_k\}$$

$$x_{k+1} = x_k + \langle a_{i_k}, r_k \rangle e_{i_k}$$

$$r_{k+1} = r_k - \langle r_k, a_{i_k} \rangle a_{i_k}$$

**end while**

---

- The quantity  $\|r_k\|$  converges exponentially to 0 (Mallat et al, '93)
- In Gribonval et al., '96, a different correlation function (not  $|\langle \cdot, \cdot \rangle|$ ) is considered.

# Orthogonal Matching Pursuit

OMP idea (Pati et al. '93, Tropp, '04): at each iteration of MP optimally estimate the intensity values having **the current support fixed** by solving

$$x_{k+1} = \arg \min_{x \in \mathbb{R}^n} \|Ax - d\|^2, \quad \text{subject to } x_i = 0 \forall i \notin \omega := \sigma(x_k) \cup i_{k+1}$$

---

**Algorithm:** Orthogonal matching pursuit

---

**Input:**  $A$  s.t.  $\|a_i\| = 1$ ,  $d$ ,  $K \ll n$ .

**Initialise:**  $r_0 = d$ ,  $\sigma_0 = \emptyset$ ,  $x_0 = 0$ .

**while**  $\#\sigma_k \leq K$  **do**

$$i_k = \arg \max_{j \in \{1, \dots, n\}} |\langle r_k, a_j \rangle|$$

$$\sigma_{k+1} = \sigma_k \cup \{i_k\}$$

$$x_{k+1} = \arg \min_{x \in \mathbb{R}^n} \|Ax - d\|^2, \quad \text{subject to } x_i = 0 \forall i \notin \sigma(x_{k+1})$$

$$r_{k+1} = d - Ax_{k+1}$$

**end while**

---

- “Orthogonal” as by definition at each  $k \geq 0$  the residual belongs to the orthogonal space of the current support
- Convergence in  $n$  iterations at most (new component at each iteration)
- Exact sparse recovery results (under some conditions on  $A$ ) (Tropp, '04)

The main idea of the other existing greedy algorithms is that at each iteration one component is:

- added
- removed
- replaced

The more complex is the strategy, the best is the solution, but the largest is the computing time. . .

## Continuous relaxations

---

Think of a different idea for solving the problem:

$$\frac{1}{2} \|Ax - d\|^2 + \lambda \|x\|_0 \implies \frac{1}{2} \|Ax - d\|^2 + \sum_{i=1}^n \phi_i(x_i)$$

**Idea:** use **continuous** and separable functions  $\phi_i(x_i)$  (convex and non-convex).

- $\ell_1$  norm: LASSO (Tibshirani, '96), Basis Pursuit (Chen, '98), Compressed Sensing (Donoho, '06, Candès et al., '06)
- Adaptive LASSO (Zou, '06)
- Exponential approximation (Mangasarian, '96)
- Log-sum penalty (Candès, '08)
- Smoothly Clipped Absolute Deviation (SCAD) (Fan, Liu, '01) and Minimax Concave Penalty (MCP) (Zhang, '10)
- $\ell_p$  "norms",  $p < 1$  (Chartrand, '07, Foucart, Lai, '09)
- **Beautiful review** (Soubies, Blanc-Féraud, Aubert, '17)

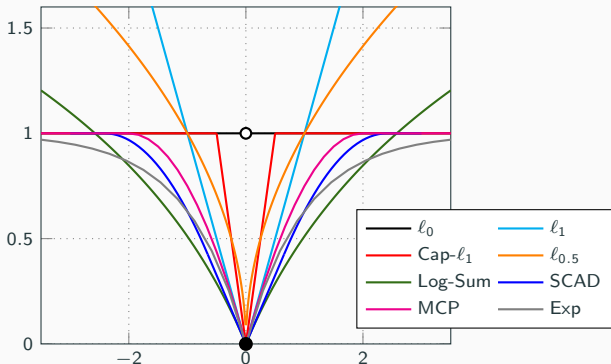
Which approximation should we use?

## Continuous relaxation idea

Think of a different idea for solving the problem:

$$\frac{1}{2} \|Ax - d\|^2 + \lambda \|x\|_0 \implies \frac{1}{2} \|Ax - d\|^2 + \sum_{i=1}^n \phi_i(x_i)$$

**Idea:** use **continuous** and separable functions  $\phi_i(x_i)$  (convex and non-convex).



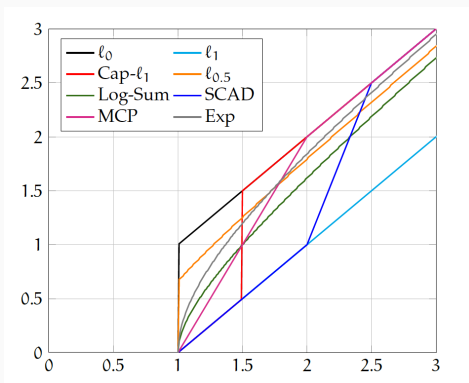
Which approximation should we use?

## Continuous relaxation idea

Think of a different idea for solving the problem:

$$\frac{1}{2} \|Ax - d\|^2 + \lambda \|x\|_0 \implies \frac{1}{2} \|Ax - d\|^2 + \sum_{i=1}^n \phi_i(x_i)$$

**Idea:** use **continuous** and separable functions  $\phi_i(x_i)$  (convex and non-convex).



Thresholding on  $\mathbb{R}_+$

Which approximation should we use?

## Continuous relaxations

---

Exactness



# What is a good relaxation?

$$G_{\ell_0}(x) = \frac{1}{2}\|Ax - d\|^2 + \lambda\|x\|_0 \implies \tilde{G}(x) := \frac{1}{2}\|Ax - d\|^2 + \sum_{i=1}^n \phi_i(x_i)$$

## Good (exact) relaxation

- $G_{\ell_0}(x)$  and  $\tilde{G}(x)$  have the **same global** minimisers:

$$\arg \min_{x \in \mathbb{R}^n} G_{\ell_0}(x) = \arg \min_{x \in \mathbb{R}^n} \tilde{G}(x), \quad (\text{global}) \quad (\text{P1})$$

- $\tilde{G}(x)$  has “less” **local minimisers** than  $G_{\ell_0}(x)$ :

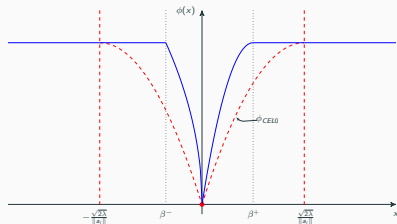
$$x^* \text{ minimiser of } \tilde{G} \implies x^* \text{ minimiser of } G_{\ell_0} \quad (\text{P2})$$

## The continuous exact $\ell_0$ relaxation (CEL0) penalty

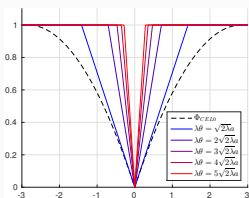
In [Soubies, Aubert, Blanc-Féraud, '15-'17](#) a particular choice of  $\phi : \mathbb{R} \rightarrow \mathbb{R}_+$  is studied. By convex conjugation, the penalty **removing most of the local minimisers** is:

$$\phi_{CEL0}(\|a_i\|, \lambda, x) = \lambda - \frac{\|a_i\|^2}{2} \left( |x| - \frac{\sqrt{2\lambda}}{\|a_i\|} \right)^2 \mathbf{1}_{\{|x| \leq \frac{\sqrt{2\lambda}}{\|a_i\|}\}}$$

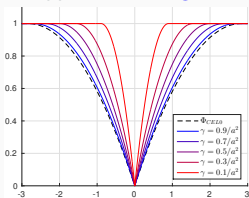
where  $\mathbf{1}_C(x) = 1$  if  $x \in C$  and  $\mathbf{1}_C(x) = 0$  otherwise.



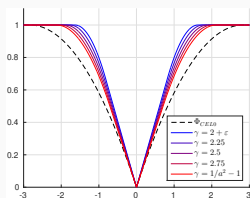
# Good relaxations: examples



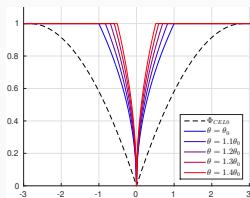
Capped- $\ell_1$ , Zhang, '09



MCP, Zhang, '01



SCAD, Fan, Li, '01



Truncated- $\ell_p$

Examples of penalties for which (P1) (top) or (P1) and (P2) (bottom) hold for  $a = 0.5$ ,  $\lambda = 1$  and  $d = 1.8$  in the 1D case.

$$G_{CEL0}(x) := \frac{1}{2} \|Ax - d\|^2 + \underbrace{\sum_{i=1}^n \phi_{CEL0}(\|a_i\|, \lambda, x_i)}_{\Phi_{CEL0} :=}$$

where:  $\phi_{CEL0}(\|a_i\|, \lambda, x) = \lambda - \frac{\|a_i\|^2}{2} \left( |x| - \frac{\sqrt{2\lambda}}{\|a_i\|} \right)^2 \mathbf{1}_{\{|x| \leq \frac{\sqrt{2\lambda}}{\|a_i\|}\}}$

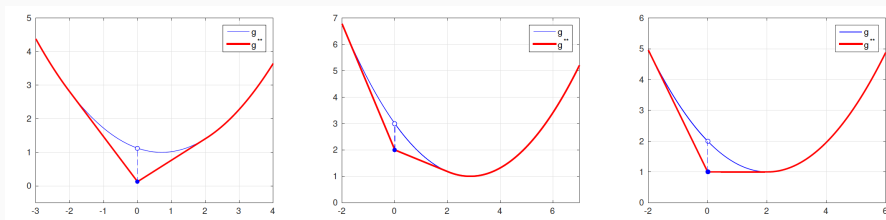
**Properties of  $G_{CEL0}$ :**

- **Inferior limit** of all functions satisfying (P1) and (P2)
- **Convex envelope** of  $G_{\ell_0}$  if  $A$  diagonal or  $A^T A = sI$ ,  $s > 0$
- **Continuous**
- **Non convex** for general operators  $A$
- **Convexity** w.r.t. each component  $x_i$ ,  $i = 1, \dots, n$

Thanks to its continuity we can resort to *nonsmooth, nonconvex* algorithms such as, e.g., forward-backward and *majorisation-minimisation* (MM) algorithms (e.g., iterative reweighted  $\ell_1$  [Ochs et al., '15](#)).

# Understanding the relaxation

1D example:  $G_{\ell_0}(x) := \frac{1}{2}(ax - y)^2 + \lambda|x|_0$  for  $a, \lambda > 0$ .



**Blue lines:** plots of  $G_{\ell_0}$  for different values of  $d$  (note discontinuity in  $x = 0$ ). **Red lines:** plots of  $G_{CELO}$  (convex biconjugate).

In 1D  $G_{CELO}$  is **always** a convex function, in the multi-dimensional case it depends on the operator  $A$ . Generally, it is non-convex with convex 1D restrictions.

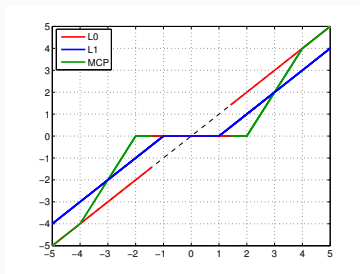
## Forward-backward splitting for $\ell_2$ -CEL0

Iterate for  $k \geq 0$  and  $\tau \in (0, \frac{1}{\|A\|^2})$

$$x_{k+1} \in \text{prox}_{\tau\phi_{\text{CEL0}}} \left( x_k - \tau A^T (Ax_k - d) \right)$$

where, by separability, we can look at the prox of the 1D components:

$$\text{prox}_{\tau\phi_{\text{CEL0}}(a, \lambda; \cdot)}(u) = \begin{cases} \text{sign}(u) \min \left( |u|, (|u| - \sqrt{2\lambda\tau a})_+ / (1 - a^2\tau) \right) & \text{if } a^2\tau < 1 \\ u \mathbf{1}_{|u| > \sqrt{2\tau\lambda}} + \{0, u\} \mathbf{1}_{|u| = \sqrt{2\tau\lambda}} & \text{if } a^2\tau \geq 1 \end{cases}$$



Dependence of  $\phi_{\text{CEL0}}$  on  $a = \|a_i\|$  at component  $u = x_i$ .

Convergence to a critical point under Kurdyka-Łojasiewicz (KL) property ([Attouch et al, '13](#)).

**Continuous relaxations**

---

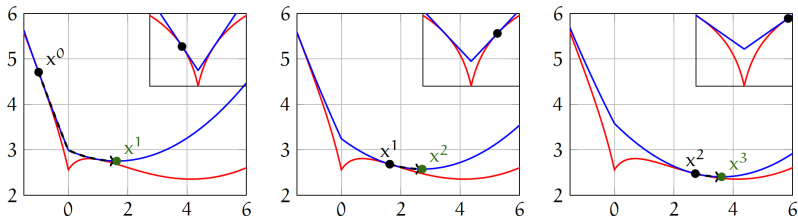
**Iteratively reweighted algorithms**

$$\min_{x \in \mathbb{R}^n} F(x) := f(x) + g(x)$$

for  $g$  proper, l.s.c. and bounded from below but generally **non-convex**

## Majorisation-minimisation technique

Construct a **sequence** of easier (convex) functions majorising  $F$  and minimise them to simplify the problem.



Minimisation of a non-convex function (red) using MM techniques. Non-convexity induced by  $g(x) = \log(1 + 2|x|)$ . Majorant functions in blue.



$$\min_{x \in \mathbb{R}^n} F(x) := f(x) + g(x)$$

for  $g$  proper, l.s.c. and bounded from below but generally **non-convex**

### Majorisation-minimisation technique

Construct a **sequence** of easier (convex) functions majorising  $F$  and minimise them to simplify the problem.

---

### Pseudocode: general idea for MM algorithms

---

**Input:**  $x_0 \in \mathbb{R}^n$ .

**while** not converging **do**

    Build a majorising function  $M_{x_k} : \mathbb{R}^n \rightarrow \mathbb{R}$  such that:

- $\forall x \in \mathbb{R}^n: F(x) \leq M_{x_k}(x)$
- $F(x_k) = M_{x_k}(x_k)$
- $M_{x_k}(x_k) \in \Gamma_0(\mathbb{R}^n)$

    Define  $x_{k+1} \in \arg \min_x M_{x_k}(x)$

**end while**

---

Several approaches for building such functions:

- Iterative least-squares (IRLS) (Daubechies et al. '10, Gorodnitsky, Rao, '97):

$$M_{x_k}(x) = \sum (w_{x_k})_i x_i^2$$

- MM approaches for inverse problems (Chouzenoux et al., '10 -...)
- **Iterative reweighted  $\ell_1$  algorithms**: better suited to construct majorants of functions which are not sufficiently smooth of the form:

$$F(x) = \frac{1}{2} \|Ax - d\|^2 + \sum \phi(|x_i|)$$

with  $\phi : \mathbb{R}_+ \rightarrow \mathbb{R}$  continuous, concave and non-decreasing (Ochs et al, '15.)

---

**Algorithm:** IR $\ell_1$  (Ochs et al, '15)

---

**Input:**  $x_0 \in \mathbb{R}^n$ .

**while** not converging **do**

$$(w_{x_k})_i \in \partial^+ \phi_i(|(x_k)_i|)$$

$$x_{k+1} \in \arg \min_x \frac{1}{2} \|Ax - d\|^2 + \sum_{i=1}^n (w_{x_k})_i |x_i| \rightarrow \text{solve with FISTA}$$

**end while**

---

$\partial^+ \phi_i(|(x_k)_i|)$  extends the notion of subdifferentials to the non-convex case (Clarke, '90, Rockfellar, Wets, '09)

Weights can be computed in an explicit form:

$$(w_{x_k})_i := \begin{cases} \sqrt{2\lambda}\|a_i\| - \|a_i\|^2|(x_k)_i| & \text{if } 0 \leq |(x_k)_i| < \sqrt{2\lambda}/\|a_i\| \\ 0 & \|(x_k)_i| \geq \sqrt{2\lambda}/\|a_i\| \end{cases}$$

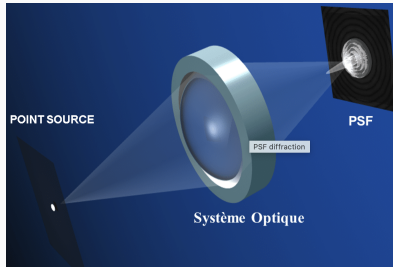
Convergence of IR $\ell_1$  to **critical points** can be proved for general class of functions satisfying the so-called Kurdyka-Łojasiewicz property ([Ochs et al, '15](#)).

## **Application to super-resolution microscopy**

---

# Super-resolution microscopy

Spatial resolution is limited by light diffraction phenomena.

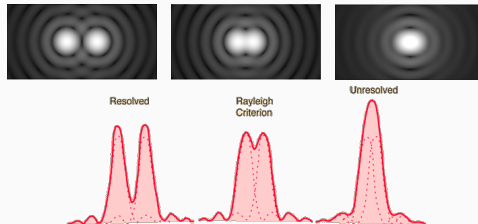


## Rayleigh criterion

$$d = \frac{0.61\lambda}{NA} \approx 200nm$$

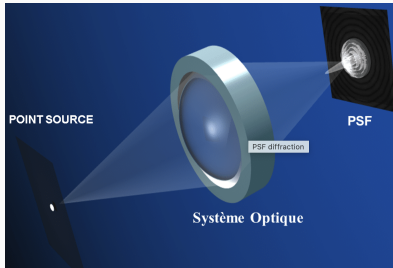
- $\lambda$ : emission wavelength
- $NA$ : microscope numerical aperture

Point Spread Function: Gaussian, Airy disk . . .



# Super-resolution microscopy

Spatial resolution is limited by light diffraction phenomena.

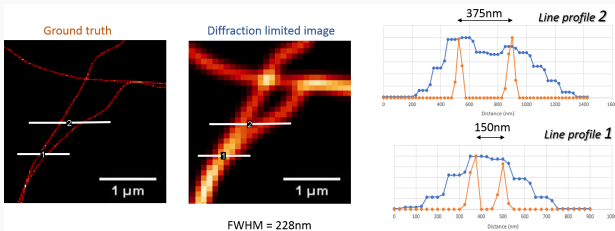


## Rayleigh criterion

$$d = \frac{0.61\lambda}{NA} \approx 200\text{nm}$$

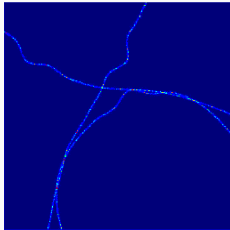
- $\lambda$ : emission wavelength
- $NA$ : microscope numerical aperture

Point Spread Function: Gaussian, Airy disk . . .

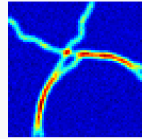
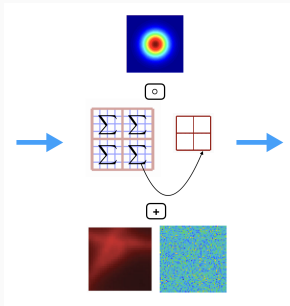


Resolvable VS. non-resolvable line profiles

# Discrete mathematical modelling



$X$

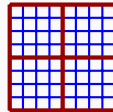


$Y$

## Image formation model

$$Y = \mathcal{P}(M_q(H(X)) + B) + N$$

- $Y \in \mathbb{R}^{N \times N}$ : LR acquisition
- $X \in \mathbb{R}^{L \times L}$ : HR image ( $L = qN$ ,  $q \in \mathbb{N}$ )
- $\mathcal{P}(\cdot)$ : Poisson r.v.
- $M_q \in \mathbb{R}^{N \times L}$ : down-sampling matrix
- $H \in \mathbb{R}^{N \times N}$ : convolution matrix
- $N$ : additive white Gaussian noise
- $B$ : background



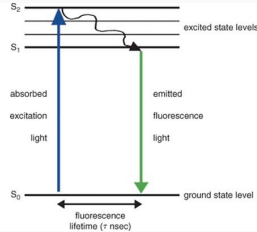
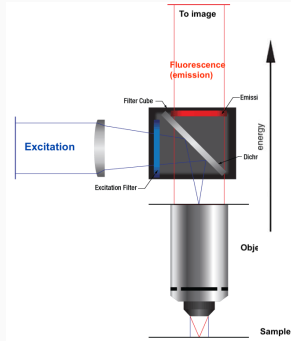
$q = 4$

# State-of-the-art methods in fluorescence microscopy

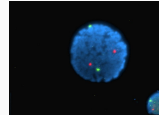
## Key idea

In microscopy imaging, the experimental setup and the sample preparation can be used to 'sparsify' the measurements.

## Fluorescence microscopy



Absorption/emission diagram



Fluorescent molecules

Nobel prize in chemistry in 2008.



## Key idea

In microscopy imaging, the experimental setup and the sample preparation can be used to 'sparsify' the measurements.

**Example: Single Molecule Localization Microscopy**  
(Betzig, Zhuang, Hess, '06, Rust, Bates, Zhuang, '06)

- Specific fluorescent molecules activating with low probability in a sequential way
- Improved sparsity!

<http://zeiss-campus.magnet.fsu.edu/>

$$y_t = \mathcal{P}(\Psi x_t + \mathbf{b}) + n_t, \quad \Psi := M_q H, \quad n_t \sim \mathcal{N}(0, \sigma^2 \mathbf{I}_d), \quad \bar{y} := \sum_{t=1}^T y_t / T$$

To incorporate signal-dependence (modelling Poisson photon counting) in [Lazzaretti, Calatroni, Estatico, '21](#) we considered a weighted  $\ell_2$  fidelity term.

## Weighted- $\ell_2$ - $\ell_0$ problem

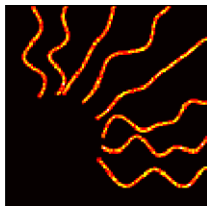
$$\mathbf{x}^* \in \arg \min_{\mathbf{x} \in \mathbb{R}^{L^2}} \left\{ G_{w\ell_0}(\mathbf{x}) := \frac{1}{2} \sum_{j=1}^{N^2} \frac{((\Psi \mathbf{x})_j - y_j - b_j)^2}{y_j + b_j} + \lambda \|\mathbf{x}\|_0 + \iota_{\geq 0}(\mathbf{x}) \right\}, \quad \lambda > 0$$

## Theorem

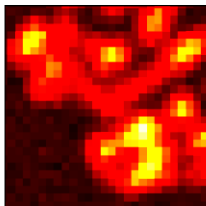
- If  $\Psi^T W \Psi = D^2$  with  $D = \text{diag}(\|\psi_i\|_W) \in \mathbb{R}^{L^2 \times L^2}$ , then  $G_{w\text{CELO}} = G_{w\ell_0}^{**}$ .
- $\arg \min G_{w\text{CELO}} = \arg \min G_{w\ell_0}$  (same global minimisers)
- $\mathbf{x}$  minimiser of  $G_{w\text{CELO}} \Rightarrow \mathbf{x}$  minimiser of  $G_{w\ell_0}$  (less local minimisers).

+ Minimisation with  $\text{IR}\ell_1$ .

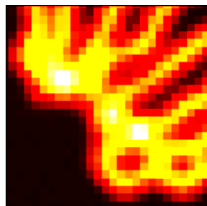
## Zoom on a detail



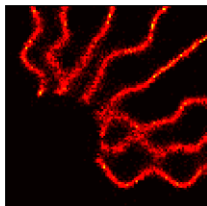
GT



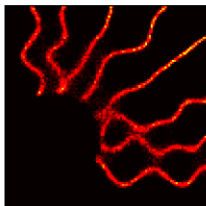
One frame



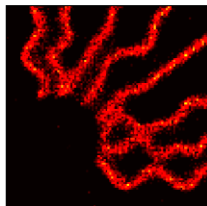
$\bar{y}$



CELO

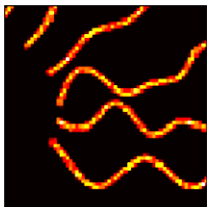


wCELO

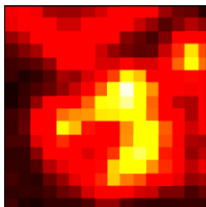


DeepStorm

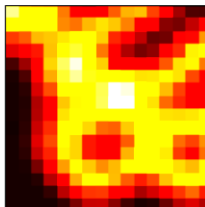
## Zoom on a detail



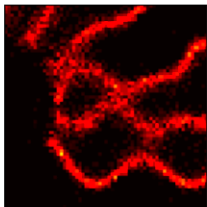
GT



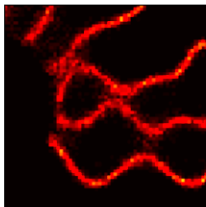
One frame



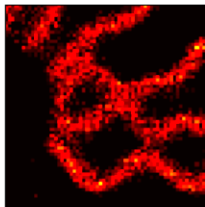
$\hat{y}$



CELO



wCELO



DeepStorm

We focused on models and algorithms tackling the  $\ell_2$ - $\ell_0$  minimisation problem.

- NP-hardness is avoided by alternative formulations
- Greedy approaches provide interesting results, at the price of increased complexity
- **Continuous relaxations** (both convex and non-convex) ease the problem
- **CELO** is the “best” (liminf) continuous, non-convex relaxation, and it is exact.
- A MM strategy such as  $IR\ell_1$  can be used. **Fast convex optimisation** is here essential for solving inner problems with high precision.
- **Application areas** are vast: inverse problems in imaging, vision, variable selection in machine learning. . .



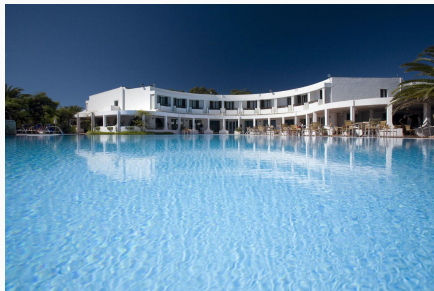
**Task-adaptive bilevel learning of flexible statistical models for imaging and vision  
(2023-2027)**

- 2-year post-doctoral position (open)
- 1 PhD position (from October 2023)

## Announcement II: SSVM 2023

- **What?** IX conference on Scale Space and Variational Methods in Computer Vision (SSVM).
- **Where?** Hotel Flamingo, Santa Margherita di Pula, Sardegna, IT.
- **When?** May 21-25 2023
- **Who?** Giunta Gruppo UMI MIVA + G. Rodriguez (local organiser)
- **Why** Oral + poster session of selected papers (published in Springer LNCS)

Website: [SSVM 2023](#)



**NEW DEADLINE** for submissions: January 30 2023



Questions?

[calatroni@i3s.unice.fr](mailto:calatroni@i3s.unice.fr)